SEA MONSTER

VIDEO GAME CARTRIDGE
FOR ATARI 2600 GAME
CONSOLES

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EmuMovies

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I Preparing:

Follow manufacturer's instruction to hook up your video game system.

Select game with game select switch. The game No. would appear on the upper right of the screen, and the No. on the upper left indicates the game is for one player or two players.

Game Number	Player	Speed
1	1	slow
2	2	slow
3	1	average
4	2	average
5	1	fast
6	2	fast

II To Begin Play:

Press your game reset switch, the game No. would turn to indicate the quantity of the ships you own. Push your Joystick up, one of your ships will appear on the sea level; the game starts.

III Piloting:

Your ship is piloted by moving the Joystick to left or right two directions.

IV Firing:

Move your ship to aim at a seamonster and press the red button to fire your bomb. If your ship was struck by seamonster unfortunately, you have to press the Joystick to top again, thus, another ship from your remain ships would appear once more.

V Scoring:

Your score is shown on the top centre of the screen. You are awarded for every monster you have destroyed. Monsters are active in three levels:

Topmost	10 points
Middle	50 points
Lower level	30 points

For every 1,000 points you score, you will be given one more ship, unless the screen has indicated 9 ships. Whenever your score is calculated over 999,990, it would be accounted from zero again.